Code: R7310503 m R7

III B.Tech I Semester(R07) Supplementary Examinations, May 2011 COMPUTER GRAPHICS

(Common to Computer Science & Engineering, Information Technology, Computer Science & Systems Engineering, Electronics & Computer Engineering)

Time: 3 hours Max Marks: 80

Answer any FIVE questions All questions carry equal marks

- 1. (a) Explain any four input devices in detail.
 - (b) Discuss in detail about the flat panel display devices.
- 2. (a) Write the mid point circle algorithm and explain with example.
 - (b) Explain the generation of line by using DDA algorithm.
- 3. (a) Write a short notes on composite transformations.
 - (b) Explain in detail about reflection and shear.
- 4. (a) Explain the two dimensional viewing transformation.
 - (b) Explain the Cohen Sutherland line clipping technique.
- 5. (a) Mention the properties of B-Splines.
 - (b) Give brief description about cubic and periodic B-Splines.
 - (c) Write a short notes on Gourand Shading.
- 6. (a) Give brief description about three dimensional rotations.
 - (b) What is projection. Explain parallel projection in detail.
- 7. (a) What is object space method. Explain the depth sorting method in detail.
 - (b) What is the purpose of area sub division method. Explain it.
- 8. (a) Define morphing. Explain it in detail.
 - (b) Write a detailed note about the motion specifications.
 - (c) What are the steps involved in designing of animation. Explain.
